IPE3112 VOLLEYBALL

COURSE DESCRIPTION
This course is designed to provide student teachers with the opportunity to develop their skills and game performance in volleyball and acquire lesson ideas, content development/progressions and teaching strategies for the teaching of volleyball in primary schools.

Student teachers will be introduced to developmentally appropriate teaching styles/strategies/approaches/models that develop their pupils into enthusiastic and competent participants of the game. These approaches include Teaching Games for Understanding (TGFU) and Play-Practice-Play.

Relevant Sports Science knowledge behind learning and teaching the techniques, tactics in the game, assessment tools on specific skills and concepts of the game, as well as the use of information technology (IT) will also be introduced.

COURSE OBJECTIVES
At the completion of this course, student teachers will be able to:

1. Develop competency in volleyball to effectively demonstrate and teach the various techniques, tactics, strategies and skills involved.
2. Design developmentally appropriate lesson ideas, content & progressions and plans that maximize opportunities for pupils to participate and acquire game knowledge and skills.
3. Understand and apply developmentally appropriate teaching styles/strategies/approaches/models to develop their pupils into enthusiastic and competent participants of the game.
4. Understand and apply sports science knowledge in the teaching of techniques and skills and the development of game performance in their pupils.
5. Employ appropriate formative and summative assessment tools.
6. Infuse information technology (IT) effectively into their lessons to engage their pupils in learning the game.

COURSE CONTENT

<table>
<thead>
<tr>
<th>Week</th>
<th>Outline</th>
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| 1    | Course Introduction  
Introductory/Lead-up Games (modified rules, space, no. of players, equipment, scoring etc.)  
Fundamental Movement Skills & manipulatives (FMS) involved – locomotor, non-locomotor/object control, stability skills |
| 2    | Lead-up Games – involving principles of play in Net barrier games / Small sided |
games
Attacking & Defending Concepts in Volleyball Game
Technique & Skills Development – Dig & Volley (Cooperative Play activities)
Modified Games / Small Sided Games

3
Attacking & Defending Concepts ~ Setting up to attack and positioning for defend; 3 touch game play – Receive, Set and Attack
Technique & Skills ~ Dig, Volley and Serves
Modified Games / Small Sided Games

4
Attacking & Defending Concepts ~ Setting up to attack (depth and width) & team positioning for defend and attack
Technique & Skills ~ Dig, Volley, Serves and lead ups to Spike and Blocks
Modified Games / Small Sided Games

5
Attacking & Defending Concepts ~ Setting up to attack (depth and width) & team positioning for defend and attack ; Team Practices
Technique & Skills ~ Dig, Volley, Serves – Refinement and Extension / Basic Footwork
Modified Games / Small Sided Games

6
Intra – Class (Modified Volleyball Competition) – Design and Organisation
Assessment on Individual Skills

7
Attacking & Defending Concepts: Front court and back court positioning
Technique & Skills ~ Leading to Blocks and Spikes
Designing purposeful activities in Volleyball
Modified Games / Introduction to full sided game

8
Attacking & Defending Concepts: Purposeful Practices in Volleyball
Technique & Skills ~ Leading to Blocks and Spikes / Focus on Front Court and Back Court play
Designing purposeful activities in Volleyball
Full sided game

9
Attacking & Defending Concepts: Purposeful Practices in Volleyball
Technique & Skills ~ Focus on Front Court and Back Court play
Designing purposeful activities in Volleyball
Full sided game

10
Attacking & Defending Concepts: Advance Team Strategies / Libero Roles
Technique & Skills ~ Refinement of Blocks and Spikes / Focus on Front Court and Back Court play
Designing purposeful activities in Volleyball
Full sided game

11
Practical Assessment (Technique, Tactics, Game Performance)
Full Sided Game Play with basic officiating

12
Practical Assessment (Technique, Tactics, Game Performance)
Full Sided Game Play with basic officiating
Course Recap and Evaluation

COURSE ASSESSMENT

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<tr>
<th>Component</th>
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<th>Due Dates</th>
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<tbody>
<tr>
<td>Practical Assessment</td>
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<tr>
<td>Assignment/ Test</td>
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<td>Professional Qualities</td>
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Participation in all classes is compulsory.
COURSE REFERENCES
Required/Recommended Text(s)

Additional References
1. FIVB Rules of the Game 2013